

| ONE WEEK | Sunday | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday |
|--------------------|---|---|--|--------------------------------------|--|--|---|
| Wake-ups | <i>Hello! Here is <u>the One-Week Session Counselor View</u>. This is a suggestion for a schedule that meets all of the demands of the role. If you eventually find a more efficient personal schedule...all the better! Note that time off in clinics vs. Playstation will differ from person to person and from week to week.</i> | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Village Wake-Up! |
| Breakfast | | Eat...Check-in with VL about dynamics. Bond with your cabin. Look over Auction items list, rank & return to MFG. | Eat...Sign up for Boys/Girls Campfire. | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Eat...goodbyes. Check that your campers have all their A&C projects and lost and found items. |
| Clinics 1 & 2 | | Teach clinics! Check in with your campers between clinics. | See Monday! | See Monday! | Teach PL/wookie hour. | See Monday! | Campers on BUS! Stay w/ camper(s) being picked up or start on WPs. |
| Cabin Activity | | Cabin Check Finish your cabin's sign | Gather cabin and materials ...start on time! Play! | See Monday! | See Monday! | See Monday! | See Monday! |
| Lunch | Eat food. Re-read your parent confidentials one last time! | Eat & bond with cabin. Sign ups?, level bracelets, mail, etc. | See Monday! | See Monday! | See Monday! | PIZZA! See Monday! | Bon Appetite! |
| Rest Hour (12:50) | 1pm Staff Meeting. 1:40 possible Village Meeting. 2PM- Campfire Circle (If some of your campers are getting dropped off), WPs (If all your campers are arriving by bus) | Hang with the Cabin. Read EP handout. Share Embers ideas with VL. Rest. Bring cabin to dining area for PS by 1:50 | Post Cards & Thank you notes. Prepare for overnight. 5 year boxes? | See Monday! | See Monday! Lost & Found. <u>Last day</u> for STORE! | Packing, cleaning, Camper Evals. Get t-shirts for campers. | Technically you're off right now...and if things aren't done for the session, you're not off...you're still on! Yay! However, this grid will set you up to have this entire block of time here off... so if that's the case, go out and enjoy Nevada City, or the Yuba, or chill at camp! Have fun. Be joyful. It's SUMMER!!! |
| Playstation (2:00) | Welcome campers at Campfire Circle. | "Off" hour = PLs, wookies, KM, relax. | Teach PS! | See Monday! | See Monday! | See Monday! | |
| Snack (3:00) | Bus Arrives! Change into bathing suits and head to field | Eat & bond with campers - Sign ups? | See Monday! | See Monday! | See Monday! | Eat and play! | |
| Clinics 3 & 4 | 3:40 - Opening Activities at Field. Cabin Accord, Cabin Act, swim ass. | Teach clinics! Check in with your campers between clinics. | Teach 1 clinic. "Off" hour | See Monday! | See Monday! | See Monday! | |
| Dinner | Clinic Selling. Energy and excitement generation. Note cabin dynamics! Sign-ups! | Eat & bond with cabin. Sign ups? Read EP handout & get in costume. | See Monday! | See Monday! Read CTF handout. | See Monday! | BBQ on Field! | |
| EP | Opening Campfire | Auction Game | Boys/Girls Campfire | CTF | Other Game | Closing Campfire | |
| Embers | Typically Cabin Accords (if not preferably done on field) | Embers | Embers | Embers | Embers | Last Night Embers | |
| 10-12pm | Quick Village Meeting. Then sleep in cabin! | Check in with Claim Jumper. Time off = PLs, wookies, KM, relax. | Sleep under the stars with your cabin! | Claim Jumper (can work on PLs & KM!) | See Monday! | Friday night and 'PL parties' | |

| TWO WEEK | Sunday | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday (may vary) |
|--------------------|--|---|--|-------------------------------------|-----------------------------------|--|---|
| Wake-ups | <p><i>Hello Again!</i> <i>Here is <u>the TWO WEEK Session Counselor View</u>. Highlighted items are ADDITIONS to a two-week schedule. Like the last schedule...a suggestion that works...and then you may find something more efficient in certain places.</i></p> | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Village Wake-up @ later time (yay!) |
| Breakfast | | Eat...Check-in with VL about dynamics. Bond with your cabin. Look over Auction items list, rank & return to MFG. | Eat...Sign up for Boys/Girls Campfire. | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Breakfast club. Fun station role at a table. |
| Clinics 1 & 2 | | Teach clinics! Check in with your campers between clinics. | See Monday! | See Monday! | See Monday! | See Monday! | |
| Cabin Activity | Cabin Check Finish your cabin's sign | Gather cabin and materials ...start on time! Play! | See Monday! | See Monday! | See Monday! | 3 rd Clinic | Liberated Daytime |
| Lunch | Eat food. Re-read your parent confidentials one last time! | Eat & bond with cabin. Sign ups?, level bracelets, mail, etc. | See Monday! | See Monday! | See Monday! | Eat. Possible Village Mtg. | Eat & bond with 2 cabins. |
| Rest Hour (12:50) | 1pm Staff Meeting. 1:40 possible Village Meeting. 2PM- Campfire Circle (If some of your campers are getting dropped off), WPs (If all your campers are arriving by bus) | Hang with the Cabin. Read EP handout. Share Embers ideas with VL. Rest. Bring cabin to dining area for PS by 1:50 | Post Cards & Thank you notes. Prepare for overnight. 5 year boxes? | See Monday! | See Monday! Lost & Found. | Camper Laundry Finalize/confir m week 2 cabin acts. | 1 st group on, 2 nd group off before PS Counselor Transition. |
| Playstation (2:00) | Welcome campers at Campfire Circle. | "Off" hour = PLs, wookies, relax. | Teach PS! | "Off" hour = PLs, wookies, relax. | "Off" hour = PLs, wookies, relax. | 1 st group Counselors OFF | Water Activity |
| Snack | Change into bathing suits and head to Field. | Eat & bond with campers - Sign ups? | See Monday! | See Monday! | See Monday! | See Monday! (no sign ups) | See Monday! (no sign ups) |
| Clinics 3 & 4 | 3:40 - Opening Activities at Field. Cabin Accords, Cabin Acts, Village Activity Brainstorm, swim assessment. | Teach clinics! Check in with your campers between clinics. | Teach 1 clinic. "Off" hour = PLs, wookies, relax. | See Monday! | See Monday! | Village Activity / Long Cabin Activity | Village Activity / Long Cabin Activity |
| Dinner | Clinic Selling. Energy and excitement generation. Note cabin dynamics! Sign-ups. | Eat & bond with cabin. Sign ups? Read EP handout & get in costume. | See Monday! | See Monday! Read CTF handout. | See Monday! | See Monday! Now with 2 cabins. | See Friday! |
| EP | Opening Campfire | Auction Game | Boys/Girls Campfire | CTF | Other Game | Other Game | Story Telling |
| Embers | Typically Cabin Accords (if not preferably done on field) | Embers | Embers | Embers | Embers | Possible Vil. Embers | Possible Village or Buddy Embers |
| 10-12 | Quick Village Meeting. Submit requests for next weekend's time off. Then sleep in cabin! | Check in with Claim Jumper. Time off = PLs, wookies, relax. | Sleep under the stars with your cabin! | Claim Jumper (can work on PLs & KM) | See Monday! | No jumper. Sleep! | No jumper. Sleep! |

| WEEK 2 | Sunday (schedule may vary) | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday |
|--------------------|---|---|---|-------------------------------------|---|--|---|
| Wake-ups | Special Late Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Special Wake-Up! | Village Wake-Up! |
| Breakfast | Possible Village Breakfasts otherwise, normal breakfast | Eat...Check-in with VL about dynamics. Bond with your cabin. | Eat...sign up for showcase! | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Eat...Bond with your cabin. | Eat...goodbyes. Check that your campers have all their A&C projects and lost and found items. |
| Clinics 1 & 2 | Weekend Village MOOP, then OATMEAL FIGHT! Rush village through showers and then to lunch! | Teach clinics! Check in with your campers between clinics. | See Monday! | Teach 1 clinic. PL/wookie hour. | See Monday! | See Monday! | Campers on BUS! Stay w/ camper(s) being picked up or start on WPs. 9:30 – staff meeting & WPs. |
| Cabin Activity | | Gather cabin and materials ...start on time! Play! | See Monday! | See Monday! | See Monday! | See Monday! | |
| Lunch | Yum yum eat Yum! On hand for extra proximity control. | Eat & bond with cabin. Sign ups?, level bracelets, mail, etc. | See Monday! | See Monday! | See Monday! | PIZZA! See Monday! | Bon Appetite! |
| Rest Hour (12:50) | Rest-hour in the Village. Laundry Returned! Campers do evaluations. | Hang with the Cabin. Read EP handout. Share Embers ideas with VL. Rest. Bring cabin to dining area for PS by 1:50 | See Monday! Post Cards & Thank you notes. | See Monday! | See Monday! Lost & Found. Last day for STORE! | Packing up and cleaning. Camper Evals. Get t-shirts for campers. | Technically you're off right now...and if things aren't done for the session, you're not off...you're still on! Yay! However, this grid will set you up to have this entire block of time here off... so if that's the case, go out and enjoy Nevada City, or the Yuba, or chill at camp! Have fun. Be joyful. It's SUMMER!!! |
| Playstation (2:00) | Group 2 counselors back on at 2:15. | "Off" hour = PLs, wookies, relax. | Teach PS! | See Monday! | See Monday! | See Monday! | |
| Snack | Eat & bond with campers - Sign ups? | Eat & bond with campers - Sign ups? | See Monday! | See Monday! | See Monday! | See Monday! (no sign ups) | |
| Clinics 3 & 4 | Liberated Daytime 5-6 CABIN ACTIVITY | Teach clinics! Check in with your campers between clinics. | Teach 1 clinic. "Off" hour | See Monday! | See Monday! | See Monday! | |
| Dinner | Eat, yum yum! Sign ups! | Eat & bond with cabin. Sign ups? Read EP handout & get in costume. | See Monday! | See Monday! | See Monday! | BBQ on Field! | |
| EP | Long all camp EP. | Other Game | Talent Show / Showcase | Other Game | Other Game | Closing Campfire | |
| Embers | First night back all together, make sure everyone is jamming. | Embers | Embers | Embers | Embers | Last Night Embers | |
| 10-12 | Quick Village Meeting. | Check in with Claim Jumper. Time off = PLs, KM, wookies, relax. | Sleep under the stars with your cabin! | Claim Jumper (can work on PLs & KM) | See Monday! | Friday night and 'PL parties' | |

Daily Schedule

(Remember the fastest house ever built)

| | | |
|-----------------|--|--|
| 7:00 AM | Special wake up, clean, brush teeth & showers | Timing here is up to you. Plan it so that it works for your cabin. Ensure that your campers are dressed appropriately for their clinics. |
| 7:15 AM | | |
| 7:30 AM | | |
| 7:45 AM | Drift towards the dining area | Cold food is available around 7:45 or 7:50 in the salad bar. |
| 8:00 AM | Breakfast (hot food served) | Ensure that your cabin starts to clean their table by 8:25 |
| 8:15 AM | | |
| 8:30 AM | Call first clinic around 8.35am | |
| 8:45 AM | First clinic | 8:45 start. |
| 9:00 AM | | |
| 9:15 AM | | If you are at a distant location, finish up and head to dining area around 9:40 |
| 9:30 AM | | |
| 9:45 AM | <i>Switch time</i> | |
| 10:00 AM | Second Clinic | 10am start |
| 10:15 AM | | |
| 10:30 AM | | If you are at a distant location, finish up and head to dining area around 10:55 |
| 10:45 AM | | |
| 11:00 AM | <i>Switch time</i> | |
| 11:15 AM | Cabin activity | Start as soon as your whole cabin is gathered |
| 11:30 AM | | |
| 11:45 AM | | |
| 12:00 PM | | |
| 12:15 PM | Lunch | Half the camp will do sign ups during lunch, clean up and start siesta a.s.a.p. |
| 12:30 PM | | |
| 12:45 PM | Siesta | Ensure that your campers are dressed appropriately for PS and their clinics. PS warning bell will ring at 1:40 – so you'll have 10 minutes to get your campers to the dining area. |
| 1:00 PM | | |
| 1:15 PM | | |
| 1:30 PM | | |
| 1:45 PM | Playstation selling | PS selling BEGINS at 1:50 - be prompt! |
| 2:00 PM | Camp Augusta Playstation | |
| 2:45 PM | | |
| 3:00 PM | Snack | ALL STAFF must be present - this is not time off!!! The second half of camp will sign up at snack. |
| 3:15 PM | Call third clinic | |
| 3:30 PM | Third Clinic | 3:30pm start |
| 3:45 PM | | |
| 4:00 PM | | If you are at a distant location, finish up and head to dining area around 4:25 |
| 4:30 PM | <i>Switch time</i> | |
| 4:45 PM | Forth Clinic | 4:45pm start |
| 5:00 PM | | |
| 5:15 PM | | If you are at a distant location, finish up and head to dining area around 5:40 |
| 5:45 PM | <i>Switch time</i> | Wash hands & prep for dinner |
| 6:00 PM | Dinner | |
| 6:15 PM | | |
| 6:30 PM | | Unless it is overnight in which case we will have s'mores. |
| 6:45 PM | <i>Change for evening activity</i> | |
| 7:00 PM | Evening program | Sometimes we start a little later if it is a Lazy Dog night |
| 8:45 PM | Showers, brush teeth and ready for bed, Embers | VL will stop by to check in |
| 9:00 PM | | |
| 10:00 PM | Lights out!-Claim Jumper/time off | Do not leave until you have checked in with the claim jumper for that evening. |
| 12:00 AM | ALL staff in bed!!! | You need your rest! |

Weekly Counselor Checklist

(Even Santa checks his lists)



All Week

- ✓ Keep notes on how your campers are doing, what their goals are, what they accomplish, what they struggle with, etc. It makes wood cookies and parent letters much easier!
- ✓ Working on parent letters throughout the week will allow you to be in less of a rush on Friday and you can enjoy your 24hrs off without letters still to write

Sunday

- ✓ Check magic board for notices
- ✓ CABIN CLEAN and Welcome sign posted? - to be done before the staff meeting starts
- ✓ Wear clean staff shirt *to staff meeting*. Be there promptly at 1:00; if you are eating lunch during the meeting, make sure to have everything cleaned up (except the plate you are eating from) before the meeting begins
- ✓ Make sure parent confidentials are not in the cabin or anywhere that they may be found by campers. Cubbies and the staff house are great places to keep them - just be careful not to lose them!
- ✓ Check with village leader about time off for two week sessions
- ✓ Turn in cabin activity selection BY DINNER to the village leader
- ✓ Create a list of things you would like to discuss at village meeting.

Monday to Wednesday

- ✓ Prepare wood cookies with campers names (they will take about one day to dry)
- ✓ Decide upon the awards you will give to your campers (in a 2 week session you will have much longer to decide, but in a 1 week session you will usually have some good ideas for them by Wednesday)
- ✓ Start parent letters

Thursday

- ✓ Finish wood cookies so they are dry for tomorrow's campfire
- ✓ Last store purchases for campers

Friday

- ✓ String wood cookies
- ✓ Finish parent letters. Ensure they reflect your individual camper's experience
- ✓ Camper evaluations are handed out before rest hour. This is the preferred time to do them. REMEMBER - you do not look at evaluations (campers put them in the envelope, seal it when they are all done, and then sign across the seal). Be away from them when they are filling them out and hand them to your village leader before you go on time off
- ✓ Campers - Cabin clean up & pack during rest hour
- ✓ Hand out camp shirts to each camper, be sure to take the campers with you and get the right size before heading down to the BBQ on the field
- ✓ Confirm with campers who are going on bus and who are being picked up... notify your VL asap!
- ✓ Clean camp shirt for campfire photo? Perhaps try wearing it just for the photo, so it is fresh for the next day

Saturday

- ✓ Wear clean, current staff shirt
- ✓ Double check for lost and found - in village, dining area,, etc. Make sure your campers CHECK lost & found for anything that might be theirs. You will need to mail anything back to them before the next session
- ✓ Cabin clean up
- ✓ Take bus campers' luggage to fire circle before breakfast. If they are NOT on the bus, bring luggage to camp van area
- ✓ Turn in parent letters to village leaders
- ✓ Staff meeting & work projects
- ✓ Prepare camp for next session
- ✓ ENJOY YOUR ALMOST-DAY OFF!!!!

